

L Number	Hits	Search Text	DB	Time stamp
102	20	((bone skelet\$6) and (polygon triangle mesh tesselat\$4)) with (compress\$4 reduc\$6 resolution) and (345/\$.ccls. or 382/\$.ccls.)	USPAT; US-PGPUB	2004/04/19 12:58
-	1139	345/420, 423, 475, 428.ccls. and @ad<20010926	USPAT; US-PGPUB	2004/04/16 11:35
-	146	345/420, 423, 475, 428.ccls. and @ad<20010926 and frame and mesh	USPAT; US-PGPUB	2003/08/06 11:39
-	11	345/420, 423, 475, 428.ccls. and @ad<20010926 and frame and mesh and skeleton	USPAT; US-PGPUB	2003/08/07 12:25
-	9	345/420, 423, 475, 428.ccls. and @ad<20010926 and frame and mesh and bone	USPAT; US-PGPUB	2003/08/07 10:18
-	146	345/420, 423, 475, 428.ccls. and @ad<20010926 and frame and mesh and background	USPAT; US-PGPUB	2003/08/07 10:27
-	62	4912664.URPN.	USPAT	2003/08/07 10:23
-	0	345/420, 423, 475, 428.ccls. and @ad<20010926 and frame and mesh and skeleton same background	USPAT; US-PGPUB	2003/08/07 10:27
-	7288	skelet\$6 and resolution	USPAT; US-PGPUB	2003/08/07 12:28
-	6576	skelet\$6 and resolution and (3D or three dimension\$4)	USPAT; US-PGPUB	2003/08/07 12:29
-	5332	skelet\$6 and resolution and (3D or three dimension\$4) and @ad<20010926	USPAT; US-PGPUB	2003/08/08 11:42
-	283	345/423.ccls. and @ad<20010926	USPAT; US-PGPUB	2003/08/07 12:44
-	1533	skelet\$6 and resolution and (3D or (three adj dimension\$4)) and @ad<20010926	USPAT; US-PGPUB	2003/08/07 12:50
-	88	345/\$.ccls. and skelet\$6 and resolution and (3D or (three adj dimension\$4)) and @ad<20010926	USPAT; US-PGPUB	2003/08/08 11:26
-	2204	345/\$.ccls. and (skelet\$6 or frame) and resolution and (3D or (three adj dimension\$4)) and @ad<20010926	USPAT; US-PGPUB	2003/08/07 13:21
-	3	5894308.URPN.	USPAT	2003/08/07 15:44
-	15	345/\$.ccls. and skelet\$6 and resolution and (3D or (three adj dimension\$4)) and @ad<20010926 and compression	USPAT; US-PGPUB	2003/08/08 11:26
-	443	(3D or three dimension\$4) same (mesh or grid or skeleton or frame or bone) and (reducing adj5 resolution)	USPAT; US-PGPUB	2003/08/08 11:46
-	396	(3D or three dimension\$4) same (mesh or grid or skeleton or frame or bone) and (reducing adj5 resolution) and @ad<20010926	USPAT; US-PGPUB	2003/08/08 11:46
-	45	(3D or three dimension\$4) same (mesh or grid or skeleton or frame or bone) and (reducing adj5 resolution) and @ad<20010926 and (high adj resolution) and (low adj resolution)	USPAT; US-PGPUB	2003/08/08 11:53
-	44	(3D or three dimension\$4) same (mesh or grid or skeleton or frame or bone) and (reducing adj5 resolution) and @ad<20010926 and (high adj resolution) and (low adj resolution) and (image or model or animation)	USPAT; US-PGPUB	2003/08/08 11:53
-	606	((bone skelet\$6) and (polygon triangle mesh tesselat\$4 frame wireframe)) with (compress\$4 reduc\$6 resolution)	USPAT; US-PGPUB	2004/04/16 11:51
-	280	((bone skelet\$6 frame wireframe) and (polygon triangle mesh tesselat\$4)) with (compress\$4 reduc\$6 resolution) and (345/\$.ccls. or 382/\$.ccls.)	USPAT; US-PGPUB	2004/04/19 12:57
-	2	09/847409 2002/0101421	USPAT; US-PGPUB	2004/04/16 15:14

-	15	"5909218"	USPAT; US-PGPUB	2004/04/16 15:18
-	2	09/773680	USPAT; US-PGPUB	2004/04/16 15:22